



UBISOFT™

PRINCE OF PERSIA Warrior Within
Short Synopsis

Our story begins a few months after the conclusion of “The Sands of Time”. THE PRINCE has returned home to Babylon, to find himself hunted by a supernatural creature bent on his destruction. Forced to live a life on the run, The Prince seeks counsel from an Old Mystic, who explains The Prince’s actions during his previous adventure have spawned a creature known as THE DAHAKA. We learn that in saving the Sultan’s Palace from destruction, The Prince created a rift in the Timeline. The Dahaka intends to repair this problem – by ending The Prince’s life.

The Prince quickly comes to realize that there’s only one possible way to end his troubles: journey to the birthplace of the Sands of Time, find a way to travel back into the past, and stop the Sands from being created. Without the Sands, The Prince’s last adventure will not occur – and the Dahaka will vanish. Despite the seemingly impossible nature of his goal, he sets sail for the Island immediately.

As The Prince approaches the Island his ship is attacked by a horde of Sand Monsters, led by a warrior named Shahdee. His crew is killed, his ship destroyed, and our hero is thrown overboard – to drown. Providence favors The Prince – and he survives. Waking up on the Island he begins to explore his surroundings, but is soon attacked by Shahdee. During their battle, our hero finds himself transported into the PAST by one of the Castle’s many PORTALS.

Although Shahdee initially escapes, The Prince soon finds her – engaged in battle with another woman who we will come to know as Kaileena; a servant of the Empress of Time. Figuring that the enemy of his enemy is his friend, The Prince immediately comes to Kaileena’s aid. Together they defeat Shahdee.

The Prince and Kaileena are briefly separated, at which time he encounters both the Dahaka and a NEW enemy – a bizarre creature known as The Sandwraith. Though the Sandwraith doesn’t confront The Prince directly, it seems obsessed with keeping him from completing his mission.

Our hero returns to Kaileena. He explains his mission: to find the Empress and prevent her from creating the Sands. Mahasti indicates the Empress has begun the process – locking herself in the castle’s Central Tower. If The Prince has any hope of stopping her he’ll have to unlock the gate mechanism, which is controlled by three separate towers.

We let you discover the end.....